

RSET - Virtual Building Creation

A proven technology expanded to become the ideal retrofit planning tool



- Reduce travel time
- Reduce time on site
- Work with more clients over a larger radius
- Minimize time spent in hazardous environments
- Reduce costly on-site mistakes with improved planning and pre-visualization

Rapid Generation of Virtual Building Twins

- Scan buildings using a wide variety of existing technology
- Annotate, measure, plan and simulate inside a virtual building
- Collaborate and explore in VR, via our App, or in a Web Browser

Bill Gregory has two decades of experience in 3D scanning, manufacturing, prototyping and product development. He has developed hardware and software, building both 3D scanners and software tools to work with 3D scanned data. He is currently CEO of enomalies, a CAD, Imaging and Robotics services company.

Joel Edelstein has extensive experience in imaging, software development, prototyping and manufacturing.

